

Tair Almor

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[Portfolio](#)
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I am an interdisciplinary artist and designer specializing in ceramics and mold-making with expertise in spatial design for galleries, object design, and product design. My practice blends craft, sculpture, 3D modeling, moving image and installation to create immersive experiences. My passion lies in exploring the intersection of traditional crafts with technology and industrial production, aligning with a commitment to creating innovative and meaningful design solutions. Collaboration is a cornerstone of my work, and I find joy in sharing and exchanging ideas with others.

Professional Experience

- 2023 - current **Textura Magazine, Benyamini Contemporary Ceramics Center, Tel Aviv, Israel** - Critical writing and academic writing with a focus on exhibitions centered around crafts, sculpture, and ceramics
- 2024 **Objects Beautiful by architect Yael Reisner, London, UK** - Head gallery designer for Collect fair and Soho gallery, Lead the conceptualization and execution of gallery designs, specializing in display design and fabrications
- 2024 **Tate Modern, London, UK** - Designer for Friday Late event, Space design and visualization for February Friday Late and Yoko Ono
- 2023 **Grotto of Her Own, Sisterland, London, UK** - Designer, Space design, visualization and fabrications.
- 2022 **Paris Design Week, Maison & Objet, Paris, France** - Designer for Present Future exhibition, Space design and visualizations
- 2020 - 2022 **Moledet Ceramic Design Studio, Tel Aviv, Israel** - Co-founded and managed Moledet Ceramic Design Studio, providing comprehensive product design and mold-making services
- 2019 - 2022 **Exhibition Installer, Tel Aviv, Israel** - Executed installations and served as an art technician for Haaretz Museum, -1 Gallery, BY5 Gallery, and Benyamini Contemporary Ceramics Center
- 2019 - 2022 **Martha Rieger, Tel Aviv, Israel** - Managed studio operations and served as an artist assistant, overseeing mold making, object design, and exhibition installations
- 2019 - 2022 **Sigalit Landau, Tel Aviv, Israel** - Contributed to fabrications of sculptural objects using diverse materials and participated in exhibition installations

Responsibilities Included:

- *Concept development and execution*
- *Delivering presentations*
- *Exhibition display furniture design*
- *Visualizations : 3D models, renders, Sketches*
- *Execution for accurate implementation of designs, Fabrication and On-site Work*
- *Collaborating with architects, artists, and curators*
- *Manage budgets*
- *Technical supervision during installations*
- *Academic and critical writing*
- *Product conceptualization and design*
- *Conceptualizing product color, material and finish*
- *Model making, mold making and prototyping*
- *Managing art and design studio operations, shippings and exhibitions*

Teaching Experience

- 2023 - current **Urban Potters, London, UK** - Beginners and advanced pottery and slip casting courses
- 2023 - current **Maison S.Sommet, London, UK** -Beginners and advanced pottery courses
- 2023 - current **EarthWorks Ceramics, London, UK** - Beginners and advanced pottery courses
- 2023 - 2024 **Studio Pottery London, London, UK** - Taster sessions, members sessions and technician work
- 2023 - 2024 **Ceramic Classes London, London, UK** -Beginners and advanced pottery courses
- 2021 - 2022 **Shenkar College of Engineering and Design, Ramat Gan, Israel** - Teaching assistant on the industrial design course, introduction to ceramic molds and ceramic products
- 2020 - 2022 **Holon Institute of Technology, Holon, Israel** - Tutor on the Industrial Design course, mold making and slip casting within the ceramic department
- 2020 - 2022 **Benyamini Contemporary Ceramics Center, Tel Aviv, Israel** - Beginners and advanced Pottery, handbuilding, mold making and slip casting courses

Collaborations

- 2023 **Meta, London, UK** - XR experience creator, collaborated with Meta in London to develop XR experiences that narrate historical stories within iconic landmarks of present-day London
- 2023 **SnapChat, London, UK** - AR experience creator, Teamed up with SnapChat in London to create AR experiences addressing air pollution concerns across various locations in the city
- 2021 **Jerusalem Design Week, Jerusalem, Israel** - Designer for Black Boxes exhibition, Space design and visualizations. Commissioned by Shenkar College of Engineering and Design
- 2018 **Motorola Solutions, Tel Aviv, Israel** - Contributed to the creation of emergency communication design solutions for Motorola Solutions
- 2018 **Yale University and Shenkar College of Engineering and Design, Ramat Gan, Israel** - Collaborated with Yale University and Shenkar College to design a visual narrative exploring countries, specifically delving into the fashion industry in Indonesia
- 2017 **AHAVA Dead Sea Laboratories, Israel** - Innovative package design and product conceptualization

Skills

Softwares

Photoshop	+++++
Illustrator	+++++
InDesign	+++
Solidworks	+++++
Rhino	+++
Keyshot	+++++
Blender	+++
Lens Studio	+++
Gravity Sketch	++++

Hard Skills

Rapid Prototyping	+++++
Model making	+++++
Mold Making	+++++
Castings	+++++
Clay Sculpting	+++++
Wood-Working	++++
Sewing	+++

Languages

English - Full professional proficiency | Hebrew - Full professional proficiency (mother tongue) | Dutch - Intermediate proficiency

Residencies

- 2019 - 2020 **'First Studio Scholarship' Benyamini Contemporary Ceramics Center, Tel Aviv, Israel** - A one year residency merging academic training with hands-on experience in an independent ceramic studio
- 2022 **Pilchuck Glass School, Washington, USA** - A two week residency in which I have experimented with mold making, sand casting, and the creation of modular systems made of glass

Honors and Awards

- 2023 **Royal College of Arts, London, UK** - Distinction Research Project, 'Should I Have Kids?'
- 2022 **AIDA association of Israel's decorative arts, Jerusalem, Israel** - Scholarship for professional development
- 2021 - 2022 **Edmond de Rothschild Center, Tel Aviv, Israel** - The Professional Development Program
- 2017, 2019 **Shenkar College of Engineering and Design, Ramat Gan, Israel** - Awards of Excellence in Industrial Design

Exhibitions

2024	<u>Violent Bodies</u> , London	2021	<u>Milan Design Week</u> , Milan
2023	<u>Coalition Across Differences</u> , London	2021	<u>Present future</u> , Tel Aviv
2022	<u>Maison & Objet</u> , Paris	2021	<u>Collect</u> , Tel Aviv
2022	<u>Reproduction Otherwise</u> , Eindhoven	2020	<u>Cabinet of Curiosities</u> , Tel Aviv
2022	<u>Manners and Costumes</u> , Tel Aviv	2020	<u>1000 Vases</u> , Paris
2021	<u>Paris Design Week</u> , Paris	2019	<u>Station in Time</u> , Tel Aviv
2021	<u>Jerusalem Design Week</u> , Jerusalem	2018	<u>Terracotta Rave</u> , Tel Aviv

Education

- 2022 - 2023 **Royal College of Art, London, UK** - MA Information Experience Design
- 2016 - 2019 **Shenkar College of Engineering and Design, Ramat Gan, Israel** - B.Des Industrial Design